

# Conservation Laws and Finite Volume Methods

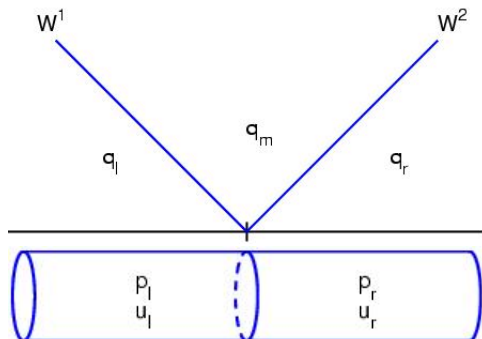
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Godunov and limiter methods

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# Riemann Problem for acoustics

Waves propagating in  $x-t$  space:



Left-going wave  $\mathcal{W}^1 = q_m - q_l$  and  
right-going wave  $\mathcal{W}^2 = q_r - q_m$  are eigenvectors of  $A$ .

# The Riemann problem for advection

The **Riemann problem** for the advection equation  $q_t + uq_x = 0$  with

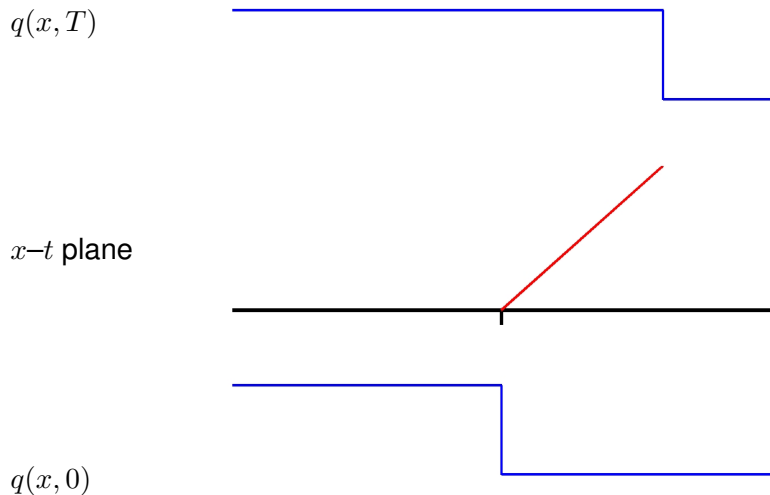
$$q(x, 0) = \begin{cases} q_l & \text{if } x < 0 \\ q_r & \text{if } x \geq 0 \end{cases}$$

has solution

$$q(x, t) = q(x - ut, 0) = \begin{cases} q_l & \text{if } x < ut \\ q_r & \text{if } x \geq ut \end{cases}$$

consisting of a single wave of strength  $\mathcal{W}^1 = q_r - q_l$  propagating with speed  $s^1 = u$ .

# Riemann solution for advection



# Finite differences vs. finite volumes

## Finite difference Methods

- Pointwise values  $Q_i^n \approx q(x_i, t_n)$
- Approximate derivatives by finite differences
- Assumes smoothness

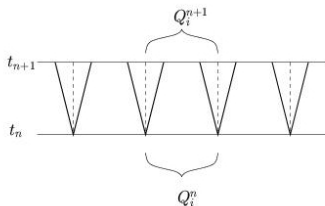
## Finite volume Methods

- Approximate cell averages:  $Q_i^n \approx \frac{1}{\Delta x} \int_{x_{i-1/2}}^{x_{i+1/2}} q(x, t_n) dx$
- Integral form of conservation law,

$$\frac{\partial}{\partial t} \int_{x_{i-1/2}}^{x_{i+1/2}} q(x, t) dx = f(q(x_{i-1/2}, t)) - f(q(x_{i+1/2}, t))$$

leads to conservation law  $q_t + f_x = 0$  but also directly to numerical method.

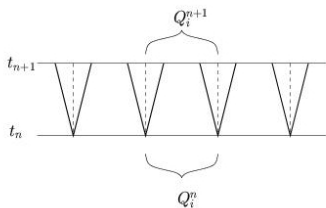
# Godunov's Method for $q_t + f(q)_x = 0$



1. Solve Riemann problems at all interfaces, yielding waves  $\mathcal{W}_{i-1/2}^p$  and speeds  $s_{i-1/2}^p$ , for  $p = 1, 2, \dots, m$ .

**Riemann problem:** Original equation with piecewise constant data.

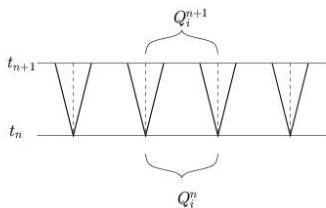
# Godunov's Method for $q_t + f(q)_x = 0$



Then either:

1. Compute new cell averages by integrating over cell at  $t_{n+1}$ ,

# Godunov's Method for $q_t + f(q)_x = 0$



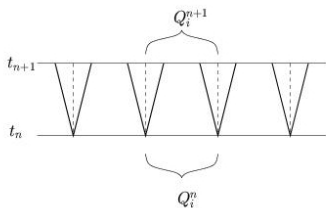
Then either:

1. Compute new cell averages by integrating over cell at  $t_{n+1}$ ,
2. Compute fluxes at interfaces and flux-difference:

$$Q_i^{n+1} = Q_i^n - \frac{\Delta t}{\Delta x} [F_{i+1/2}^n - F_{i-1/2}^n]$$



# Godunov's Method for $q_t + f(q)_x = 0$



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$$Q_i^{n+1} = Q_i^n - \frac{\Delta t}{\Delta x} [F_{i+1/2}^n - F_{i-1/2}^n]$$

3. Update cell averages by contributions from all waves entering cell:

$$Q_i^{n+1} = Q_i^n - \frac{\Delta t}{\Delta x} [\mathcal{A}^+ \Delta Q_{i-1/2} + \mathcal{A}^- \Delta Q_{i+1/2}]$$

where  $\mathcal{A}^\pm \Delta Q_{i-1/2} = \sum_{p=1}^m (s_{i-1/2}^p)^\pm \mathcal{W}_{i-1/2}^p$ .

# First-order REA Algorithm

- 1 **Reconstruct** a piecewise constant function  $\tilde{q}^n(x, t_n)$  defined for all  $x$ , from the cell averages  $Q_i^n$ .

$$\tilde{q}^n(x, t_n) = Q_i^n \quad \text{for all } x \in C_i.$$

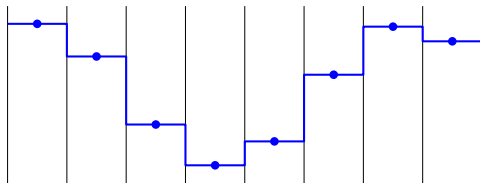
- 2 **Evolve** the hyperbolic equation exactly (or approximately) with this initial data to obtain  $\tilde{q}^n(x, t_{n+1})$  a time  $\Delta t$  later.

- 3 **Average** this function over each grid cell to obtain new cell averages

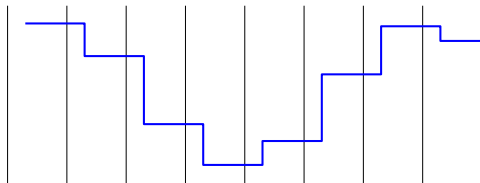
$$Q_i^{n+1} = \frac{1}{\Delta x} \int_{C_i} \tilde{q}^n(x, t_{n+1}) dx.$$

# First-order REA Algorithm

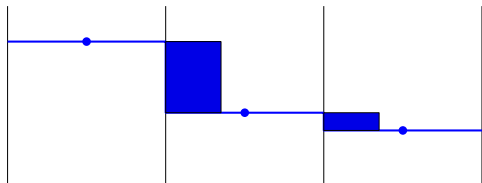
Cell averages and piecewise constant reconstruction:



After evolution:



# Cell update



The cell average is modified by

$$\frac{u\Delta t \cdot (Q_{i-1}^n - Q_i^n)}{\Delta x}$$

So we obtain the upwind method

$$Q_i^{n+1} = Q_i^n - \frac{u\Delta t}{\Delta x} (Q_i^n - Q_{i-1}^n).$$

# Second-order REA Algorithm

- 1 **Reconstruct** a piecewise **linear** function  $\tilde{q}^n(x, t_n)$  defined for all  $x$ , from the cell averages  $Q_i^n$ .

$$\tilde{q}^n(x, t_n) = Q_i^n + \sigma_i^n(x - x_i) \quad \text{for all } x \in \mathcal{C}_i.$$

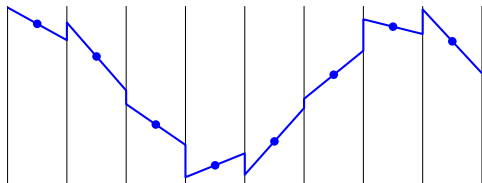
- 2 **Evolve** the hyperbolic equation exactly (or approximately) with this initial data to obtain  $\tilde{q}^n(x, t_{n+1})$  a time  $\Delta t$  later.

- 3 **Average** this function over each grid cell to obtain new cell averages

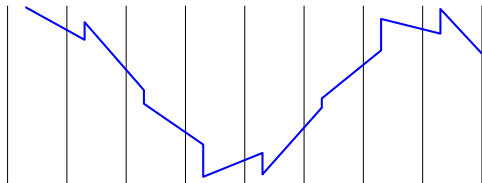
$$Q_i^{n+1} = \frac{1}{\Delta x} \int_{\mathcal{C}_i} \tilde{q}^n(x, t_{n+1}) dx.$$

# Second-order REA Algorithm

Cell averages and piecewise linear reconstruction:



After evolution:



# Choice of slopes

$$\tilde{Q}^n(x, t_n) = Q_i^n + \sigma_i^n(x - x_i) \quad \text{for } x_{i-1/2} \leq x < x_{i+1/2}.$$

Applying REA algorithm gives:

$$Q_i^{n+1} = Q_i^n - \frac{u\Delta t}{\Delta x}(Q_i^n - Q_{i-1}^n) - \frac{1}{2} \frac{u\Delta t}{\Delta x} (\Delta x - \bar{u}\Delta t) (\sigma_i^n - \sigma_{i-1}^n)$$

Choice of slopes:

Centered slope:  $\sigma_i^n = \frac{Q_{i+1}^n - Q_{i-1}^n}{2\Delta x}$  (Fromm)

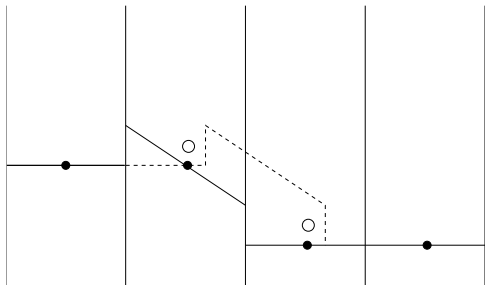
Upwind slope:  $\sigma_i^n = \frac{Q_i^n - Q_{i-1}^n}{\Delta x}$  (Beam-Warming)

Downwind slope:  $\sigma_i^n = \frac{Q_{i+1}^n - Q_i^n}{\Delta x}$  (Lax-Wendroff)

# Oscillations

Any of these slope choices will give oscillations near discontinuities.

Ex: Lax-Wendroff:





# High-resolution methods

Want to use slope where solution is smooth for “second-order” accuracy.

Where solution is not smooth, adding slope corrections gives oscillations.

Limit the slope based on the behavior of the solution.

$$\sigma_i^n = \left( \frac{Q_{i+1}^n - Q_i^n}{\Delta x} \right) \Phi_i^n.$$

$\Phi = 1 \implies$  Lax-Wendroff,

$\Phi = 0 \implies$  upwind.

# Minmod slope

$$\text{minmod}(a, b) = \begin{cases} a & \text{if } |a| < |b| \text{ and } ab > 0 \\ b & \text{if } |b| < |a| \text{ and } ab > 0 \\ 0 & \text{if } ab \leq 0 \end{cases}$$

Slope:

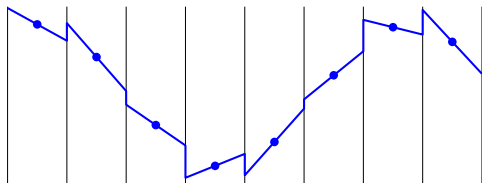
$$\begin{aligned} \sigma_i^n &= \text{minmod}((Q_i^n - Q_{i-1}^n)/\Delta x, (Q_{i+1}^n - Q_i^n)/\Delta x) \\ &= \left( \frac{Q_{i+1}^n - Q_i^n}{\Delta x} \right) \Phi(\theta_i^n) \end{aligned}$$

where

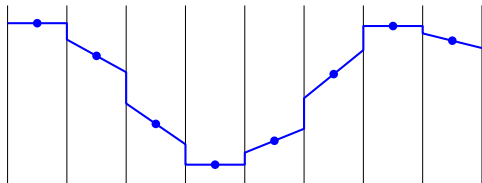
$$\begin{aligned} \theta_i^n &= \frac{Q_i^n - Q_{i-1}^n}{Q_{i+1}^n - Q_i^n} \\ \Phi(\theta) &= \text{minmod}(\theta, 1) \end{aligned}$$

# Piecewise linear reconstructions

Lax-Wendroff reconstruction:



Minmod reconstruction:



# TVD Methods

Total variation:

$$TV(Q) = \sum_i |Q_i - Q_{i-1}|$$

For a function,  $TV(q) = \int |q_x(x)| dx$ .

A method is **Total Variation Diminishing (TVD)** if

$$TV(Q^{n+1}) \leq TV(Q^n).$$

If  $Q^n$  is monotone, then so is  $Q^{n+1}$ .

No spurious oscillations generated.

Gives a form of stability useful for proving convergence, also for **nonlinear scalar** conservation laws.

# TVD REA Algorithm

- 1 **Reconstruct** a piecewise **linear** function  $\tilde{q}^n(x, t_n)$  defined for all  $x$ , from the cell averages  $Q_i^n$ .

$$\tilde{q}^n(x, t_n) = Q_i^n + \sigma_i^n(x - x_i) \quad \text{for all } x \in \mathcal{C}_i$$

with the property that  $TV(\tilde{q}^n) \leq TV(Q^n)$ .

- 2 **Evolve** the hyperbolic equation exactly (or approximately) with this initial data to obtain  $\tilde{q}^n(x, t_{n+1})$  a time  $k$  later.
- 3 **Average** this function over each grid cell to obtain new cell averages

$$Q_i^{n+1} = \frac{1}{\Delta x} \int_{\mathcal{C}_i} \tilde{q}^n(x, t_{n+1}) dx.$$

**Note:** Steps 2 and 3 are always TVD.

# Some popular limiters

## Linear methods:

$$\text{upwind : } \phi(\theta) = 0$$

$$\text{Lax-Wendroff : } \phi(\theta) = 1$$

$$\text{Beam-Warming : } \phi(\theta) = \theta$$

$$\text{Fromm : } \phi(\theta) = \frac{1}{2}(1 + \theta)$$

## High-resolution limiters:

$$\text{minmod : } \phi(\theta) = \text{minmod}(1, \theta)$$

$$\text{superbee : } \phi(\theta) = \max(0, \min(1, 2\theta), \min(2, \theta))$$

$$\text{MC : } \phi(\theta) = \max(0, \min((1 + \theta)/2, 2, 2\theta))$$

$$\text{van Leer : } \phi(\theta) = \frac{\theta + |\theta|}{1 + |\theta|}$$

# Extensions

These methods extend naturally to:

## Linear systems of equations:

Solve Riemann problem to decompose each jump into waves,  
Apply same technique to each wave.

## Nonlinear problems:

Use approximate Riemann solver to decompose jump,  
Apply same technique to each wave.

## Multidimensional problems:

Waves propagate normal to interfaces,  
Can add in transverse propagation.