AMath 483/583 — Lecture 14	Notes:
<ul> <li>Outline:</li> <li>OpenMP:</li> <li>Parallel blocks, critical sections, private and shared variables</li> <li>Parallel do loops, reductions</li> <li>Reading:</li> <li>class notes: OpenMP section of Bibliography</li> <li>\$UWHPSC/codes/openmp</li> </ul>	
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<b>OpenMP test code</b> — \$UWHPSC/codes/openmp	Notes:
<pre>program test use omp_lib integer :: thread_num ! Specify number of threads to use: !\$ call omp_set_num_threads(2) print *, "Testing openmp" !\$ omp parallel !\$ omp critical !\$ thread_num = omp_get_thread_num() !\$ print *, "This thread = ",thread_num !\$ omp end critical !\$ omp end parallel end program test RJ.LeVeque, University of Washington AMAth 483/583, Lecture 14</pre>	R.J. LeVeque, University of Washington AMath 483/583, Lecture 14
OpenMP test code output	Notes:
<pre>Compiled with OpenMP: \$ gfortran -fopenmp test.f90 \$ ./a.out Testing openmp This thread = 0 This thread = 1 (or threads might print in the other order!) Compiled without OpenMP: \$ gfortran test.f90 \$ ./a.out Testing openmp</pre>	
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### OpenMP test code

```
!$omp parallel
!$omp critical
!$ thread_num = omp_get_thread_num()
!$ print *, "This thread = ",thread_num
!$omp end critical
!$omp end parallel
```

The !Somp parallel block spawns two threads and each one works independently, doing all instructions in block.

Threads are destroyed at !\$omp end parallel.

However, the statements are also in a ! \$omp critical block, which indicates that this section of the code can be executed by only one thread at a time, so in fact they are not done in parallel.

So why do this? The function omp\_get\_thread\_num() returns a unique number for each thread and we want to print both of these.

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### OpenMP test code

### Incorrect code without critical section:

```
!$omp parallel
!$ thread_num = omp_get_thread_num()
!$ print *, "This thread = ",thread_num
!$omp end parallel
```

### Why not do these in parallel?

- 1. If the prints are done simultaneously they may come out garbled (characters of one interspersed in the other).
- 2. thread\_num is a shared variable. If this were not in a critical section, the following would be possible:

Thread 0 executes function, sets thread\_num=0 Thread 1 executes function, sets thread\_num=1 Thread 0 executes print statement: "This thread = 1" Thread 1 executes print statement: "This thread = 1"

There is a data race or race condition.

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### OpenMP test code

### Could change to add a private clause:

```
!$omp parallel private(thread_num)
```

```
!$ thread_num = omp_get_thread_num()
```

```
!$omp critical
!$ print *, "This thread = ",thread_num
!$omp end critical
!$omp end parallel
```

Then each thread has it's own version of the thread\_num variable.

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OpenMP parallel do loops	Notes:
<pre>!\$omp parallel do do i=1,n ! do stuff for each i enddo !\$omp end parallel do ! OPTIONAL indicates that the do loop can be done in parallel. Requires: what's done for each value of i is independent of others</pre>	
<ul> <li>Different values of <i>i</i> can be done in any order.</li> <li>The iteration variable <i>i</i> is private to the thread: each thread has its own version.</li> <li>By default, all other variables are shared between threads unless specified otherwise.</li> </ul>	
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OpenMP parallel do loops	Notes:
<pre>This code fills a vector y with function values that take a bit of time to compute:</pre>	
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Memory stack	Notes:
Note: Parallel threads use stack and you may need to increase the limit (e.g. on the VM): \$ gfortran -fopenmp yeval.f90 \$ ./a.out Segmentation fault	
\$ ulimit -s 8192 \$ ulimit -s unlimited	
<pre>\$ ./a.out Using OpenMP with 2 threads Filled vector y of length 100000000 On Mac, there's a hard limit ulimit -s hard</pre>	
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Memory: Heap and Stack	Notes:
Memory devoted to data for a program is generally split up:	
Heap: Dynamically allocated memory — memory allocator looks for free block of memory, keeps track of free list, does garbage collection, etc.	
Stack: Block of memory where space is allocated on "top" of the stack as needed and "popped" off the stack when no longer needed. Last in – first out (LIFO).	
Fast relative to heap allocation.	
Natural way to allocate storage for nested subroutine or function calls: If A calls B calls C, then when the variables used by C are popped off the stack, we're back to the variables of B.	
Private variables for threads also put on stack, popped off when parallel block ends.	
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OpenMP parallel do loops	Notes:
This code is not correct:	
!\$omp parallel do do i=1,n	
y(i) = exp(x)*cos(x)*sin(x)*sqrt(5*x+6.d0) enddo	
By default, $x$ is a shared variable.	
Might happen that: Processor 0 sets x properly for one value of i, Processor 1 sets x properly for another value of i, Processor 0 uses x but is now incorrect.	
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OpenMP parallel do loops	Notes:
Correct version:	
<pre>!\$omp parallel do private(x) do i=1,n</pre>	
<pre>x = i*dx y(i) = exp(x)*cos(x)*sin(x)*sqrt(5*x+6.d0) enddo</pre>	
Now each thread has its own version of $x$ .	
Iteration counter i is private by default.	
Note that dx, n, y are shared by default. OK because:	
dx, n are used but not changed, y is changed, but independently for each $\mathtt{i}$	
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### OpenMP parallel do loops

### Incorrect code:

```
dx = 1.d0 / (n+1.d0)
!$omp parallel do private(x,dx)
do i=1,n
    x = i*dx
    y(i) = exp(x)*cos(x)*sin(x)*sqrt(5*x+6.d0)
enddo
```

### Specifying dx private won't work here.

This will create a private variable  ${\rm d}{\bf x}$  for each thread but it will be uninitialized.

Will run but give garbage.

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### OpenMP parallel do loops

### Could fix with:

```
dx = 1.d0 / (n+1.d0)
!$omp parallel do firstprivate(dx)
do i=1,n
    x = i*dx
    y(i) = exp(x)*cos(x)*sin(x)*sqrt(5*x+6.d0)
enddo
```

The firstprivate clause creates private variables and initializes to the value from the master thread prior to the loop.

There is also a lastprivate clause to indicate that the last value computed by a thread (for i = n) should be copied to the master thread's copy for continued execution.

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### OpenMP parallel do loops

```
! from $UWHPSC/codes/openmp/private1.f90
```

```
n = 7
y = 2.d0
!$omp parallel do firstprivate(y) lastprivate(y)
do i=1,n
    y = y + 10.d0
    x(i) = y
    !omp critical
    print *, "i = ",i," x(i) = ",x(i)
    !omp end critical
enddo
print *, "At end, y = ",y
```

Run with 2 threads: The 7 values of i will be split up, perhaps

i = 1, 2, 3, 4 executed by thread 0,

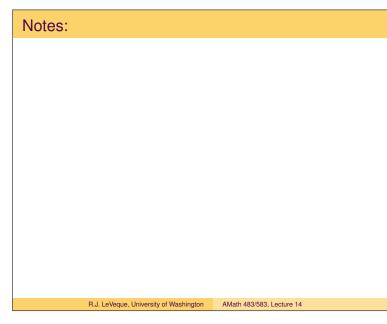
i = 5, 6, 7 executed by thread 1.

Thread 0's private y will be updated 4 times,  $2 \rightarrow 12 \rightarrow 22 \rightarrow 32 \rightarrow 42$ 

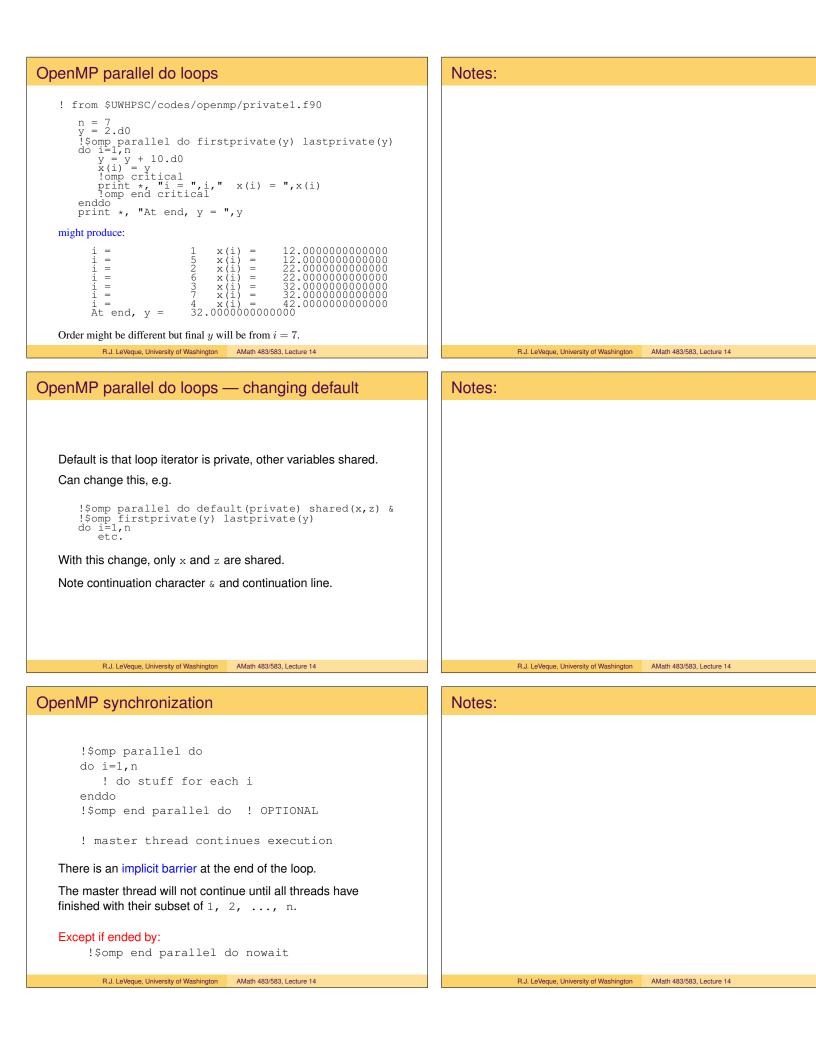
Thread 1's private y will be updated 3 times,  $2 \rightarrow 12 \rightarrow 22 \rightarrow 32$ 

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Nested loops	Notes:
But have to make sure loop can be parallelized!	
Incorrect code for replicating first column:	
!\$omp parallel do private(j)	
do i=2, n	
do j=1,m	
a(i,j) = a(i-1,j) enddo	
enddo enddo	
Corrected: $(j$ 's can be done in any order, $i$ 's cannot)	
!\$omp parallel do private(i)	
do j=1, m	
do $i=2, n$	
a(i,j) = a(i-1,j) enddo	
enddo	
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Reductions	Notes:
Incorrect code for computing $  x  _1 = \sum_i  x_i $ :	
norm = 0.d0	
!\$omp parallel do	
do i=1, n	
norm = norm + abs(x(i)) enddo	
There is a race condition: each thread is updating same shared variable norm.	
Correct code:	
<pre>!\$omp parallel do reduction(+ : norm)</pre>	
do i=1,n	
norm = norm + abs(x(i))	
enddo	
A reduction reduces an array of numbers to a single value.	
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Reductions	Notes:
A more complicated way to do this:	
norm = 0.d0	
<pre>!\$omp parallel private(mysum) shared(norm)</pre>	
mysum = 0 !\$omp do	
do i=1, n	
mysum = mysum + abs(x(i))	
enddo	
!\$omp critical	
norm = norm + mysum	
!\$omp end critical	
!\$omp end parallel	

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ne other reductions	Notes:		
Can do reductions using $+, -, *$ , min, max, .and., .or., some others			
General form:			
<pre>!\$omp parallel do reduction(operator : list)</pre>			
Example with max:			
<pre>y = -1.d300 ! very negative value !\$omp parallel do reduction(max: y) do i=1,n y = max(y,x(i)) enddo print *, 'max of x = ',y</pre>			
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