

# Green IT at UW

*Toward sustainable  
technology solutions  
for students, faculty and staff*

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# Agenda

- Green IT Problem 1: Resource use and disposal
- Green IT Problem 2: Energy consumption
- UW's Climate Action Plan
- Current UW-IT Plans for Sustainable Computing

# Green IT – Sustainable Computing

## Why sustainability matters:

- Energy costs
- Cooling and energy availability (blocking growth)
- Concerns for the environment
- Threats to public health



If we want to be part of the solution, we have to change the way we use power to reduce our impact on the environment

# Green IT Problem 1: eWaste

E-disposal – a shame!

Disposed annually in U.S.

- 40 million desktops and laptops
- 32 million monitors
- 140 million cell phones
- 27 million televisions



2007: Over 3 million tons of E-waste disposal in US

2011: Expected to quadruple

**Sustainable IT also reduces consumable and manufacturing waste**

# eWaste Hazards

Think about it:

For every pound a computer weighs, there are more than 2.5 times as much weight in waste, and almost a pound-for-pound equivalent of toxic waste.

Serious health risks:

- ▣ Arsenic
- ▣ Beryllium
- ▣ Cadmium
- ▣ Lead
- ▣ Mercury



# eWaste Solutions

- Buying less or less often; sharing more
- Using fewer materials in product
- Responsible disposal
- Recycling / re-use

Note: upgrading less often conflicts with goal of replacing older energy-inefficient equipment.

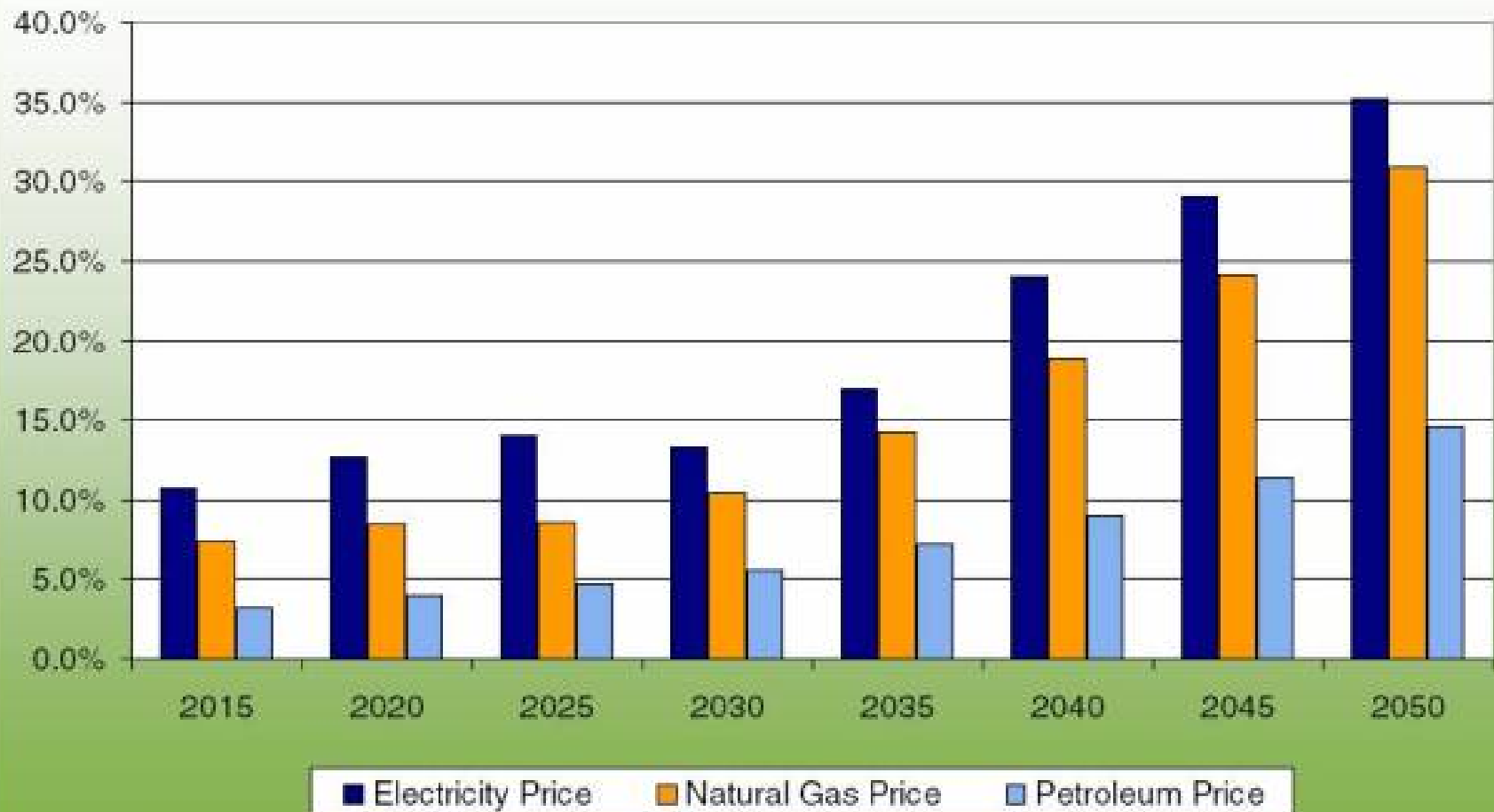
Should manufacturers be responsible for final disposition of products?

# Green IT Problem 2: Energy

Data center energy consumption accelerating

# Enlightened Self-interest: Saving \$\$

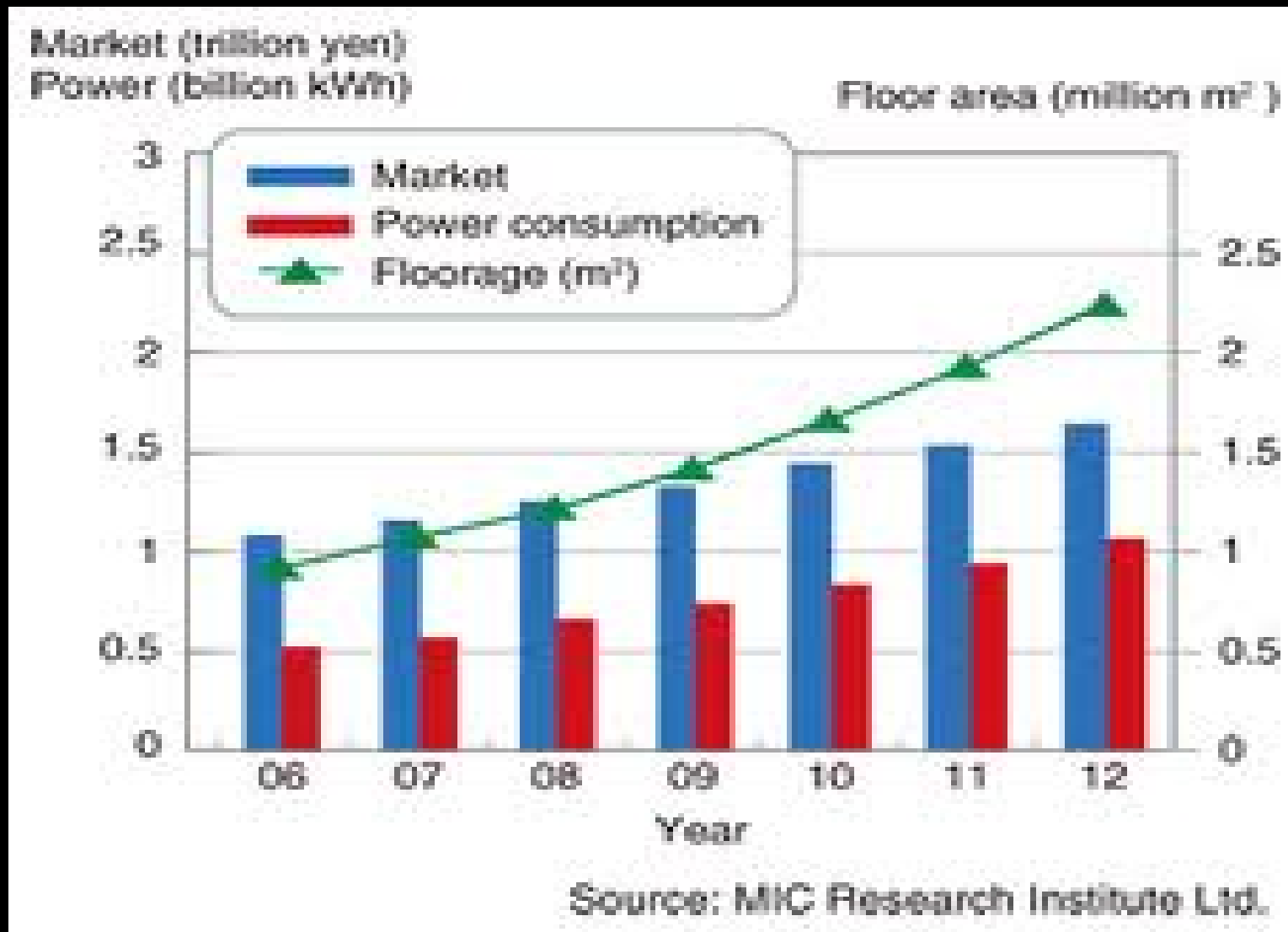
**Figure 1. Estimated Impact on Energy Prices**  
(percent increase from baseline)



Source: EPA Analysis of the American Clean Energy and Security Act of 2009, H.R. 2454 in the 111th Congress, June 23, 2009



# Usage Trends



# Rules for Energy Reduction

- 1 “Do more with less”
- 2 “Do less with less”
- 3 “Nothing Gets Better Without Feedback”

# “Do more with less”

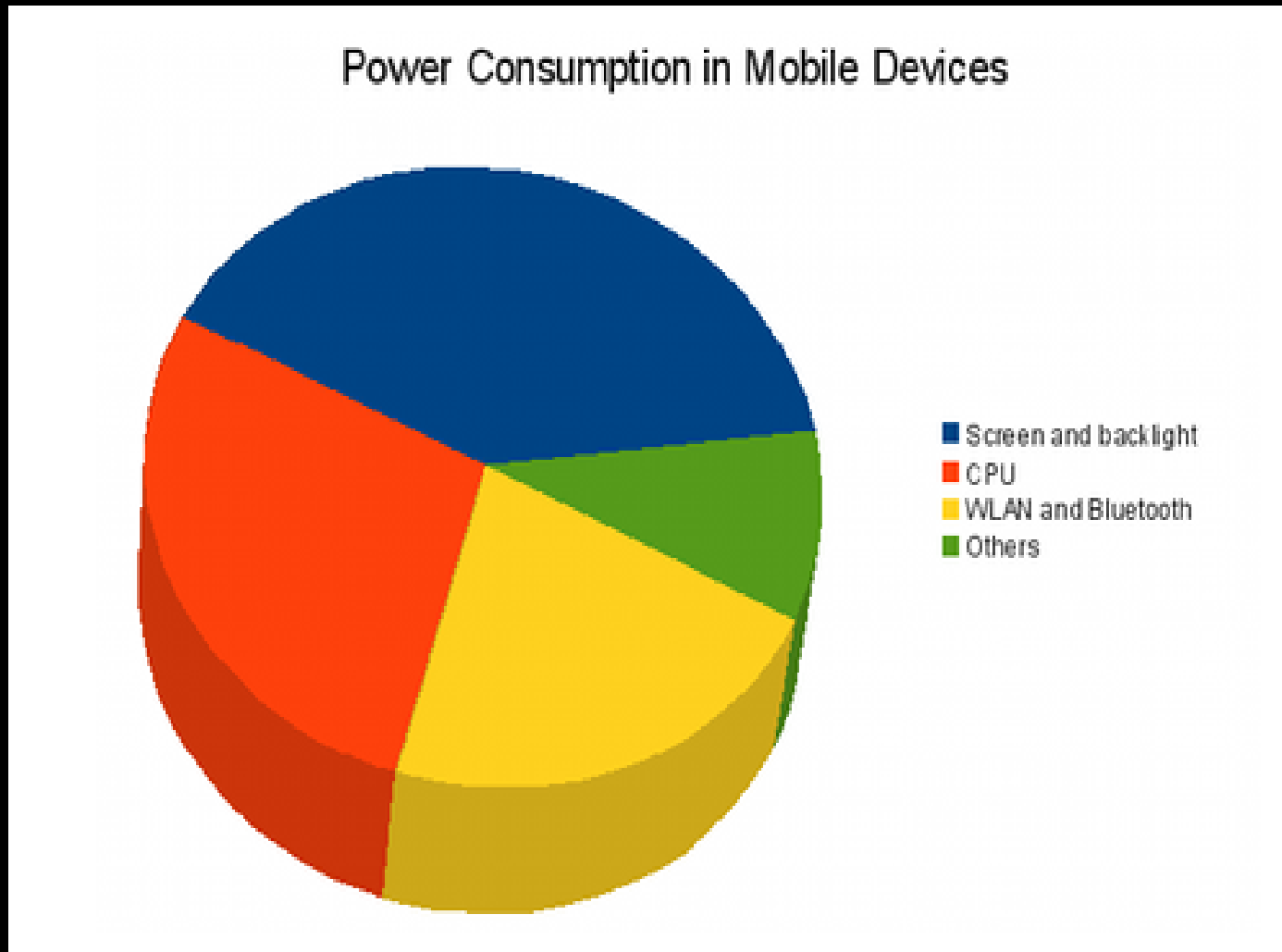
- Improve system efficiency
- Improve cooling efficiency
- Reduce overhead (software and people)
- Share resources – and overhead  
e.g. virtualization

This theme applies to more than just energy reduction, e.g. paper use

# “Do Less With Less”

- Or “Do nothing well” – David Culler, UC Berkeley
  - Minimize power used when “idle”
- Requires:
  - Better CPU and support chip designs
  - Better wireless protocols
  - Better operating systems
  - More efficient monitors and power converters
  - Optimal configurations (auto sleep)
- Idle vs. Sleep vs. Hibernate
  - System must be ready when you are

# No Single Culprit



“Nothing Gets Better Without Feedback”

Preferably in Real-Time!

“If you can't measure it,  
you can't improve it”

– Lord Kelvin

# Green IT – Practical Solutions

- Right-size servers and desktop systems
- Improve data center efficiency
- Replace old hardware
- Leverage mobile device trends
- Leverage high-scale cloud providers
- Share more! (Virtualize)
- Get enough sleep! (desktop and server config)
- Encourage telecommuting and telepresence

# Right-sizing the system



**7 Watts!**

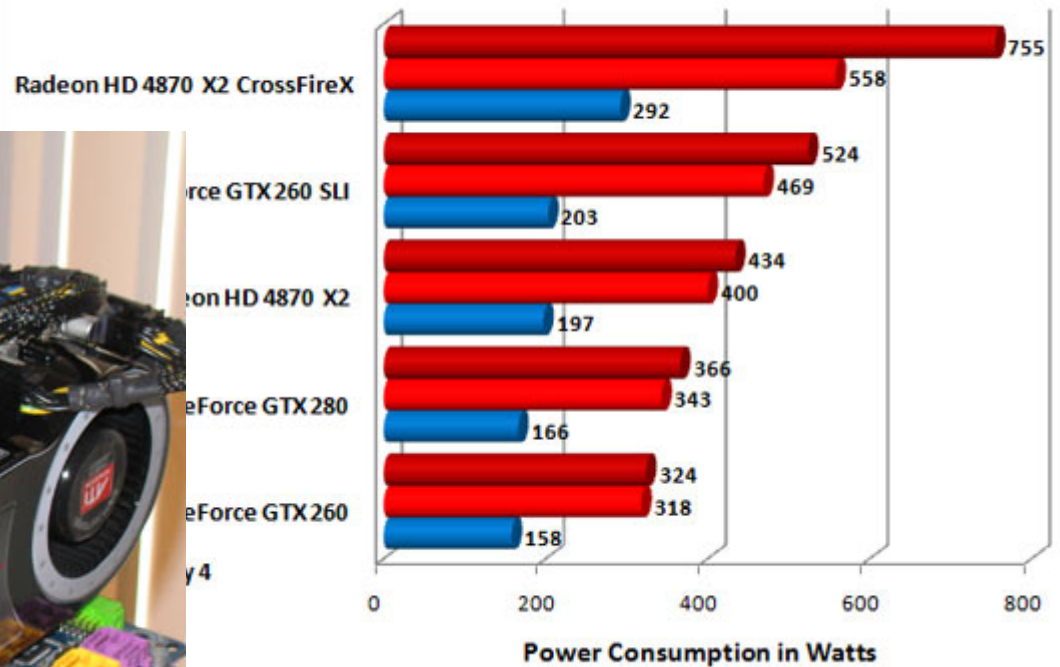




# Right-sizing ?



Total System Power Consumption (No Monitor)



700 watts!

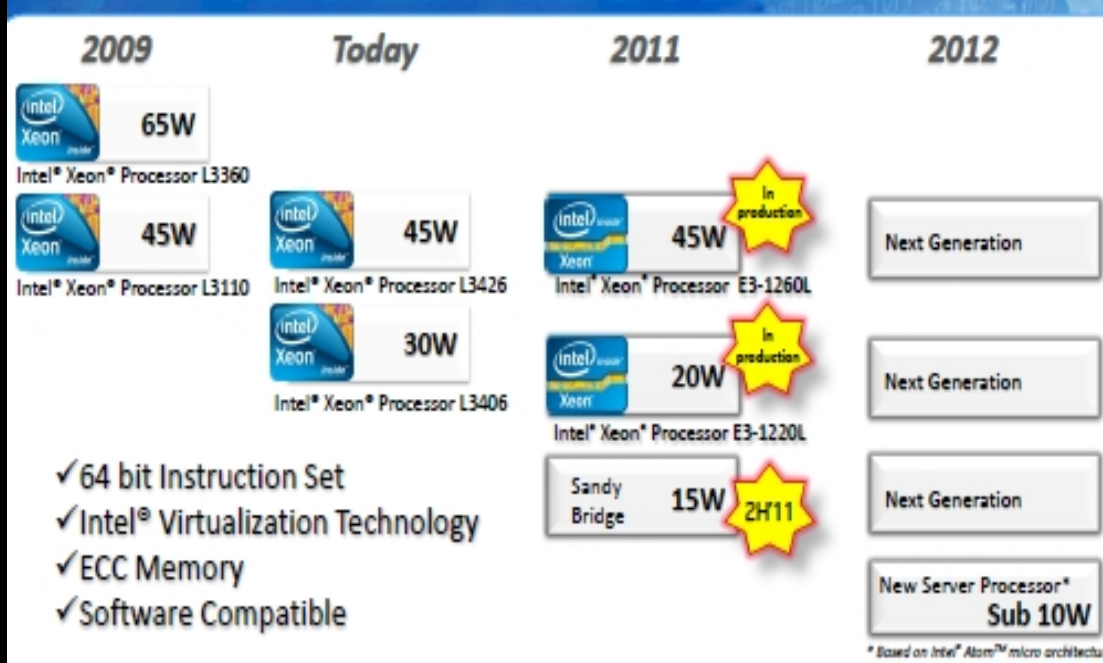
# Server Power Trends

## Intel Roadmap



SeaMicro 256-node Atom-based server

### Server Low Power CPU Evolution



# Limits of Scale

- Bigger is better...
  - High scale spreads fixed costs efficiently
  - High volume benefits from manufacturing learning curves
- Except when it isn't
  - UPS scale vs. cost: whole datacenter ↔ per server
  - Data center size: step function on switch gear costs
  - Nuclear reactors: traditional ↔ small, modular
  - Entities too big or important to fail (banks, single sources)

# Modular Data Centers



Microsoft Chicago facility

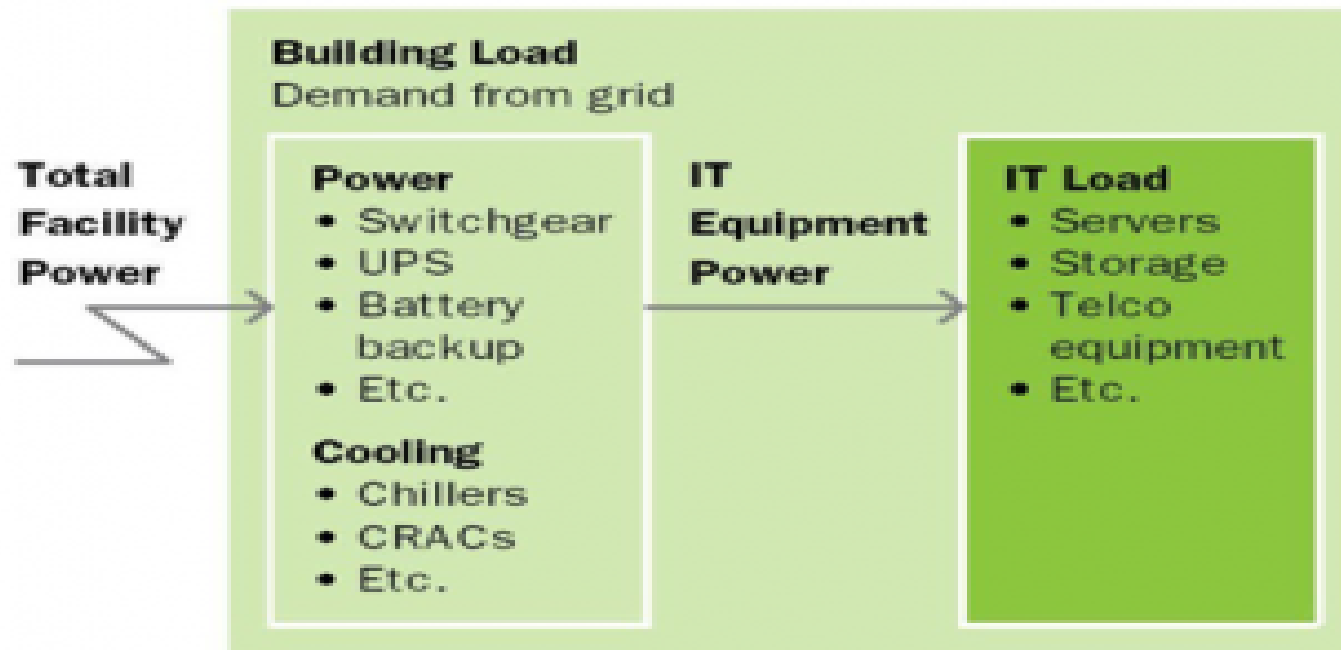


<http://i.zdnet.com/blogs/movimiento61.jpg>

# PUE and DCE

**PUE: Power Usage Effectiveness**

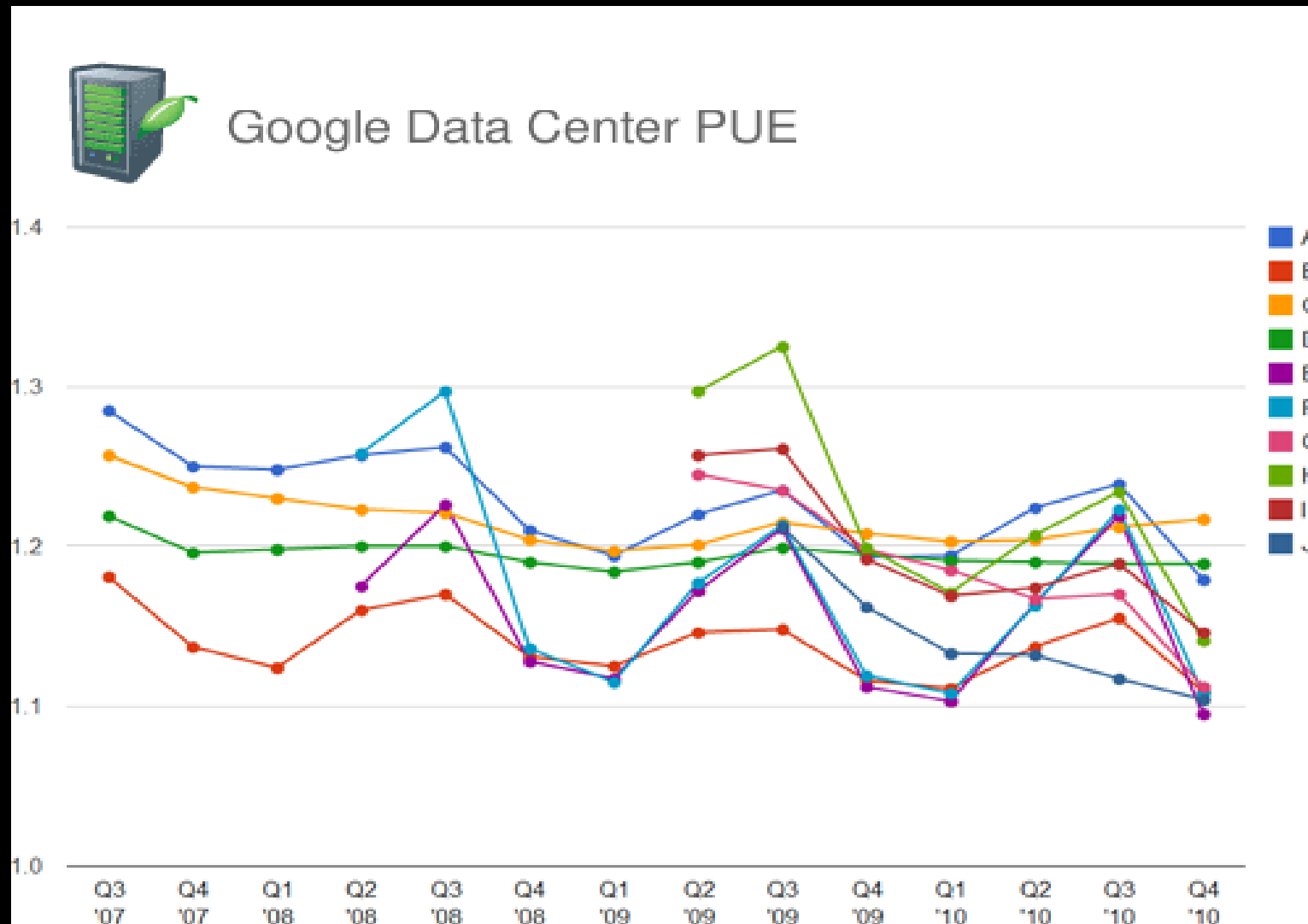
**DCE: Data Center Efficiency**



$$\text{PUE} = \frac{\text{Total Facility Power}}{\text{IT Equipment Power}}$$

$$\text{DCE} = \frac{1}{\text{PUE}} = \frac{\text{IT Equipment Power}}{\text{Total Facility Power}}$$

# PUE Trends



# Energy reduction: how many devices?

- Desktop computer?
- Laptop computer?
- Tablet computer?
- Desktop phone?
- Cell phone?



Is the Motorola Atrix the future??

Thin clients??

# Telecommuting / Telepresence



<http://www.flightglobal.com/blogs/flight-international/747.gif>



<http://images.tmcnet.com/tmc/misc/article-images/Image/Tandberg%20Telepresence%20T3.png>



# Cloud Computing Leverage

- Shared resources → more efficiency
- High-scale, low-cost providers
- Advanced applications, rapid evolution
- **State-of-the-art data centers and virtualization**

# UW's Role

Is UW part of the problem or the solution?

- 50,000 students
- 30,000 faculty/staff
- 400,000 managed identities
- 150,000 devices on network
- 30,000 phones
- Thousands of servers

UW is committed to being part of the solution, alleviating impact on environment through sustainable computing – maximizing energy efficiency and minimizing waste.

# UW Climate Action Plan

- 4.1 Campus Energy Supply
  - 4.1.3 Strategy: Measure and Monitor Building Performance
- 4.3 Information Technology
  - 4.3.1 Strategy: Buy Green
  - 4.3.2 Strategy: Exercise Power Management
  - 4.3.3 Strategy: Increase Data Center Efficiency
  - 4.3.4 Strategy: Consolidation and Virtualization
  - 4.3.5 Strategy: Utilize Cloud Computing
- 4.4 Commuting
  - 4.4.6 Strategy: Encourage Telework and Distance Education
- 4.5 Professional Travel
  - 4.5.2 Strategy: Develop Videoconferencing as an Attractive Alternative to Air Travel

# Current UW-IT Plans

- Data center efficiency
- Cloud services adoption
- Desktop configuration management
- Improved UCS tools for virtual meetings
- Remote Access to Student Lab Software

# Conflicting Goals

- Green goal: power down unused systems
- Research goal: scavenge cycles
- IT management goal: do upgrades at night

But:

- Scavenging desktop cycles is not power-efficient
- Current networks and mgt software can wake up systems

# Data Center Initiatives

- Decommission unneeded services
- Replace aging, inefficient servers
- Server virtualization
- Improve cooling systems



# Desktop Management Initiative

## Deploying IBM's "Tivoli Endpoint Manager"

- Desktop power and patch management
- Enforces common policies for sleeping
- Provides central reporting for subscribed systems
- Offers real-time estimates of current power usage
- Control can be delegated

# Cloud Computing Initiative

## UW Strategy

- Dual vendor approach for collaboration platforms
- Many other SAAS apps, e.g. Doodle, Facebook
- Multiple IAAS vendors (AWS, Azure, Rackspace...)
- Stay ahead of campus demand
- Improve compliance risk via partner contracts



# Green IT – Solutions

## On the Horizon:

- Thin client student computing laboratories
- Student IT strategy
  - Targeting devices that are sustainable
  - Include power management
- More mobile devices with greater functionality, less carbon footprint
- Virtual student desktop in the cloud



# Engaging Students

Students can be a catalyst for change:

- They are early adopters of new technologies – Netbooks, Cloud, Facebook, Twitter

Green students should . . .

- Be energy smart
  - Set power option to sleep mode when not active
- Go Energy Star
  - Purchase Energy Star 4 or greater equipment
- Print wisely
  - Print only what you need, apply duplex printing, and use recycled content paper when possible
- Encourage proper recycling

*“We do not inherit this land from our  
ancestors; we borrow it from our children.”*

Haida Indian saying

# Discussion

Thanks to Kelli Trosvig and Brad Greer for major contributions to this presentation.